



👤 40 years

♂ Male

📍 Chișinău

in

TOP Skills

- **Game Development** · 13 years
- **VR** · 13 years
- **Mobile** · 13 years
- **C#** · 13 years
- **Unity** · 13 years

Preferences

- Flexible
- Full-time
- Hybrid
- In-house
- Remote

Languages

- **Romanian** · Fluent
- **Russian** · Native
- **English** · Communication

Skills

- Unity - C#
- Full-cycle game development
- Optimization for Mobile and VR
- UI-UX design and implementation
- Version Control (Git)

Contact details are available for a fee.
Details here:
<https://www.lucru.md/ro/preтури/cv>

Unity Developer

About me

Professional game developer with 15+ years of experience. Started my career developing award-winning Flash games and later transitioned to successful mobile and VR projects. Skilled in Unity, C#,

Mobile and VR development. Seeking a Unity Developer position to contribute my skills in designing and developing high-quality interactive applications.

Key qualities: attention to detail, responsibility, creative problem solving, clear communication, ability

to work both in a team and independently, willingness to learn, adapt and grow professionally.

Work experience

Unity Developer · Kilogrames · Chișinău

September 2011 - Present · 14 years 5 months

- Developed full-scale web, mobile and VR games
- Designed and implemented gameplay and core mechanics
- Designed and implemented UI
- Balanced gameplay, complex progression systems
- Designed levels
- Integrated IAPs, Ads, Analytics, Cloud Save and other SDKs
- Designed and implemented vfx and sfx
- Optimized for mobile and VR

Skills: Game Development, VR, Mobile, C#, Unity

Desired industry

- IT, Tech

Education: Higher

University of Gothenburg

Graduated in: 2010

Speciality: Interaction Design

- Vector graphics

Moldova State University

Graduated in: 2008

Speciality: Computer Science