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📍 Chișinău
💰 15 000 MDL
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Datele de contact sunt contra cost. Detalii aici: <https://www.lucru.md/ro/preтури/cv>

Lucrător

Despre mine

With a background in Machine Technologies, Front-End Development, and Product Design, I bring a unique mix of technical and creative skills. I have 4 years of experience as a Machine Technician (CNC operations, coding, AutoCAD, Siemens NX, SolidWorks), 1 year in Front-End Development, and 2 years as a Product Designer using tools like Figma, Photoshop, and Illustrator. My cross-disciplinary experience helps me design user-centered solutions and adapt quickly to new challenges.

Experiența profesională

UI/UX Designer · Savikko · Finland

Ianuarie 2022 - Aprilie 2022 · 4 luni

- Designed and developed a responsive website for a global transport company.
 - Worked as both Junior Front-End Developer and Junior UX/UI Designer.
 - Coded interfaces using HTML, CSS, and JavaScript with a focus on usability and performance
 - Created wireframes and mockups to guide the visual and functional layout of the site.
 - Improved user experience by ensuring intuitive navigation and responsive design.
 - Collaborated with stakeholders to align design with business goals and customer needs.
- skills, knowledge, abilities, or achievements:
- Proficient in HTML, CSS, and JavaScript for responsive and accessible front-end development.
 - Skilled in UI/UX design using Figma, Adobe Photoshop, and Illustrator.
 - Strong understanding of user-centered design principles and web design.
 - Ability to create clean, consistent interfaces with attention to usability and branding.
 - Gained experience working cross-functionally with stakeholders and adapting feedback into iterations.

Competențe: Adobe Illustrator, Adobe Photoshop, Figma, Teamwork, Wireframes, Customer Journey Maps, User Interface design, User Research, Experiența Utilizatorului, Dezvoltare Software Front-end

TOP Competențe

- **Teamwork** · 7 luni
- **Adobe Illustrator** · 3 luni
- **Adobe Photoshop** · 3 luni
- **Figma** · 3 luni
- **Wireframes** · 3 luni
- **Customer Journey Maps** · 3 luni

Preferințe

- Full-time
- Part-time
- Flexibil
- Hibrid (Oficiu/Acasă)
- Remote
- În locația angajatorului

Limbi

- **Română** · Nu cunosc
- **Rusă** · Elementar
- **Engleză** · Fluent
- **Turcă** · Nativ

Competențe

- UX Research
- User Interface Design

- User Experience Design
- Adobe Illustrator
- Adobe Photoshop
- Serviciul Clienti
- Teamwork
- Figma

Machine Technician · Alkan Machine · Turkey, Ankara Industry Zone (OSTIM)

Iunie 2017 - Septembrie 2017 · 4 luni

- Worked as a Machine Technician for 4 months, focusing on CNC machines and other industrial operators.
 - Performed CNC coding for precise machine control and part manufacturing.
 - Interpreted and modified technical drawings using Siemens NX, AutoCAD, and SolidWorks.
 - Developed strong skills in digital modeling, precision machining, and production efficiency.
- skills, knowledge, abilities, or achievements:
- Proficient in CNC machine operation, coding, and setup.
 - Demonstrated attention to detail, accuracy, and adherence to production standards.
 - Able to work independently and follow safety protocols in a fast-paced environment.

Competențe: Teamwork

Domeniul dorit

- Design / WebDesign / Grafică

Studii: Medii de specialitate

Cursuri, training-uri

AI Fundamentals for UX: Understanding AI concepts, principles, and practices essential for creating human-centered, trustworthy AI-powered experiences

Absolvit în 2025

Organizator: UXCEL

HTML & CSS Foundations

Absolvit în 2025

Organizator: UXCEL

Enhancing UX Workflow with AI: Learned how to integrate AI into UX design to create smarter, more personalized user experiences.

Absolvit în 2025

Organizator: UXCEL

UX Research: Learned to plan, conduct, analyze, and present impactful UX research by applying modern methodologies for effective user insights and design decisions

Absolvit în 2025

Organizator: UXCEL

Service Design: Learned the basics of service design research, ideation, prototyping, and implementation to align teams, improve delivery, and create seamless customer experiences.

Absolvit în 2025

Organizator: UXCEL

Product Analytics: Learned how to use product analytics to make data-driven decisions and improve user experiences.

Absolvit în 2025

Organizator: UXCEL

Wireframing: Learned to create effective wireframes that seamlessly integrate into design workflows, improving communication and driving better design outcomes

Absolvit în 2025

Organizator: UXCEL

Mobile Design: Learned mobile UI/UX patterns, workflows, and platform-specific strategies to create exceptional, user-friendly mobile experiences across different devices.

Absolvit în 2024

Organizator: UXCEL

Design Workflow Facilitation: Learned the essentials of planning and leading effective workshops. Build skills in facilitation, collaboration, and driving desired outcomes with confidence.

Absolvit în 2025

Organizator: UXCEL

Design Accessibility: Learned the fundamentals of digital accessibility and how to create inclusive experiences for all users.

Absolvit în 2025

Organizator: UXCEL

UX Design Psychology: Learned the psychological principles behind user behavior and decision-making.

Absolvit în 2025

Organizator: UXCEL